

Spokane Jr. Chiefs 2023/2024 Clock and Scoresheet "cheat" sheet

****Tournament Rules may differ from what is listed below. If you are scorekeeping for a tournament, please ensure to review the rules specific to that tournament.****

	Game Length	Warm Up	Period Length	Penalty Length	Scrape	Timeouts	NOTES
OMAHA "AA/ZONE"							
U18 (18U)	2.25 hours	5 Minute	20s/20s/20s	2:00 Minor/4:00 Double Minor/ 5:00 Major/10:00 misconduct	After each period	30 sec (1 per team)	2 minute breaks between periods; No OT
U15 (14U)	2.25 hours	5 Minute	20s/20s/20s	2:00 Minor/4:00 Double Minor/ 5:00 Major/10:00 misconduct	After each period	30 sec (1 per team)	2 minute breaks between periods; No OT
U13 (12U) "Zone Pilot"	2.25 hours	5 Minute	20s/20s/20s	2:00 Minor/4:00 Double Minor/ 5:00 Major/10:00 misconduct	After each period	30 sec (1 per team)	2 minute breaks between periods; No OT
OMAHA "Flights"							
U18 (18U or 16U)	2 hours	5 Minute	20s/20s/20s	2:00 Minor/4:00 Double Minor/ 5:00 Major/10:00 misconduct	After 10 minute mark of 2nd period	30 sec (1 per team)	2 minute breaks between periods; No OT
U15 (14U)	2 hours	5 Minute	20s/20s/20s	2:00 Minor/4:00 Double Minor/ 5:00 Major/10:00 misconduct	After 10 minute mark of 2nd period	30 sec (1 per team)	2 minute breaks between periods; No OT
U13 (12U)	2 hours	5 Minute	20s/20s/20s	2:00 Minor/4:00 Double Minor/ 5:00 Major/10:00 misconduct	After 10 minute mark of 2nd period	30 sec (1 per team)	2 minute breaks between periods; No OT
U11A Rec Development (10UA)	1.5 hours	5 Minute	20run/10run/10stop/20stop	2:00 Minor/4:00 Double Minor/ 5:00 Major/10:00 misconduct/3:00 minute penalties during run time	No scrape	No	1 minute break between periods; No OT;
WK (all non-Zone)							
U18, U15, U13 rep	2 hours	5 Minute	20s/20s/20s	2:00 Minor/4:00 Double Minor/ 5:00 Major/10:00 misconduct	After 10 minute mark of 2nd period	30 sec (1 per team)	2 minute breaks between periods; No OT
U18, U15, U13 house	1.5 hours	5 Minute	20run/20run/20stop	2:00 Minor/4:00 Double Minor/ 5:00 Major/10:00 misconduct/3:00 minute penalties during run time	No scrape	No	2 minute breaks between periods; No OT; 5 goal spread run time prevails unless coaches agree to stop time
U11A (Rec Dev.) and U11B	1.5 hours	5 Minute	20run/20run/20stop	2:00 Minor/4:00 Double Minor/ 5:00 Major/10:00 misconduct/3:00 minute penalties during run time	No scrape	No	2 minute breaks between periods; No OT; 5 goal spread run time prevails unless coaches agree to stop time
PNAHA							
Host hotels are required for all tiering, league and state tournament/festivals where applicable. Link: https://www.pnaha.com/page/show/1279590-host-hotels							
18U/16U Tier II	1.5 Hours	4 Minute	17s/17s/17s	2:00 Minor/4:00 Double Minor/ 5:00 Major/10:00 misconduct	Scrape after 2nd (optional) if 1.75 slots are scheduled	No	
14U Tier II	1.5 Hours	4 Minute	16s/16s/16s	1:30 Minor/3:00 Double Minor/ 4:00 Major/8:00 misconduct	No scrape	No	
12U/14UB/16UB/18UB	1.5 Hours	4 Minute	15s/15s/15s	1:30 Minor/3:00 Double Minor/ 4:00 Major/8:00 misconduct	No scrape	No	
10U Half Ice	1.25 Hours	4 Minute	15r/15r/15r	1:30 Minor/3:00 Double Minor/ 4:00 Major/8:00 misconduct		No	1 minute between periods

Important Notes *Always ask officials if you are the scorekeeper and are unclear what is being called. It is much easier to fix during the game or after the game then after scoresheets have been submitted.*

****No matter what league USA teams are playing in; they have to adhere to the following: Any player receiving 4 penalties in a game has to be removed from the game and will sit the next game; if a team receives more than 12 penalties in a game, the coach will sit the next game. ****

****For 2/10 penalties, the 10 starts after the 2 is over (12 minutes total if the other team doesn't score on PP) or the 10 starts after a PP goal is scored.****

****USA players are required to wear mouthguards no matter what league they are playing in. Canadian players are required to wear neck guards no matter what league they are playing in.****

Special Rules-Canada

- Omaha/WK** When a player is assessed three minor penalties for "stick infractions" in the same game, they will be assessed a game misconduct and ejection.
- Omaha/WK** When a player is assessed three minor or double minor penalties for "head contact" in the same game, they will be assessed a game misconduct and ejection.
- Omaha/WK** When a player is assessed two misconduct penalties in a game, the 2nd misconduct becomes a game misconduct and ejection.
- Misconduct Vs. Game Misconduct** Be aware when you are filling out the scoresheet (or in the apps), **the mis-recording of these penalties can have serious effects on players**, they need to be recorded correctly.
- Misconduct** Misconduct penalties typically involve removal of the player from the game for a period of 10 minutes, or the designated misconduct time as noted above. The player must remain in the box until a stoppage in play after the penalty time has expired. These are the more common of the two.
- Game Misconduct** Game Misconduct penalties involve the suspension of the player for the balance of the game (the player will be asked to leave). This player will also be suspended for the team's next game. The official will let you know what to put on the board (if anything) when this occurs.

HOUSE DIVISION-No Checking	Game Length	Warm Up	Period Length	Penalty Length	Scrape	Timeouts	NOTES
18U	1.25 Hours	5 Minute	20R/20R/20R	3:00 Minor/6:00 Double Minor/ 7:00 Major/10:00 misconduct	No scrape	30 sec (1 per team)	If goal differential is 3 goals or less it will be stop time in the last 5 minutes of the game. It
10U/12U/14U	1 Hour	5 Minute	15R/15R/15R	3:00 Minor/6:00 Double Minor/ 7:00 Major/10:00 misconduct	No scrape	30 sec (1 per team)	

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